

MICROCOP

.



Report No. cg-D-12-86

SEARCH AND RESCUE MONTE CARLO SIMULATION

C.W. PRITCHETT and S.F. ROEHRIG

U.S. Coast Guard Research and Development Center Avery Point, Groton, Connecticut 06340

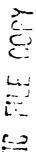


FINAL REPORT **MARCH 1985**

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NOTATION

CEP	Circular error probable
D	Distance to datum
Р	Probability
P _{alive}	Probability of survival
POD	Probability of detection
Pup	Probability that ship is up and operational for duration of mission
σ_{C}	Effect of current on target distribution
σ_{W}	Effect of wind on target distribution
SS	Sea state
t	Time (general)
tD	Time from occurence of incident to arrival at datum
t _F	Time to find; i.e., total time spent in search phase
ts	Total time from incident to arrival on scene
tŢ	Total (maximum) search time
tχ	Absolute maximum survival time
tı	Transit time to datum
t ₂	Time to get underway
t ₃	Delay time between occurence of incident to CG notification
T _C	24 hour clock time of incident

24 hour clock time at datum

 $T_{\mathbf{D}}$

ADMINISTRATIVE INFORMATION

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The Coast Guard Advanced Marine Vehicles (AMV) Project is under the direction of the Marine Vehicle Technology Branch (G-DMT-2) of the Marine Technology Division (G-DMT) in the Office of Research and Development (G-D) in Washington, DC. The AMV Project (9207) consists of three major elements; Operations Research (9207.1), Ship Test and Demonstration (9207.2), and Hydrodynamics (9207.3). The Search and Rescue Model described in this report is part of the Operations Research element. It was developed by the Marine Systems Branch of the Coast Guard Research and Development Center in Groton, Connecticut. The Research and Development Center is a Headquarters Unit reporting to the Chief of the Office of Research and Development (G-D).

INTRODUCTION

The U.S. Coast Guard is in the process of evaluating Advanced Marine Vehicles, such as hydrofoils, planing boats, Small Waterplane Area Twin Hulls (SWATH) and surface effect ships, as potential Coast Guard cutters. A necessary part of this process is to quantify the operational performance of AMV's and conventional displacement craft in Coast Guard missions so comparisons can be made between, and among, these different types of vessels. Quantifying performance is only part of the problem. To take advantage of their unique characteristics, AMV's may be operated differently than conventional cutters. It is also necessary to understand how these different methods of operation may affect the operational performance.

An accepted method of addressing these concerns is by the use of a model. To be useful, a model must be flexible and still address the technical issues of the problem. In the case of Search and Rescue (SAR), the model must be able to address the salient aspects of a typical case such as distance to datum, search, survival time, and weather, but more importantly, the model must produce outputs that relate directly to the goal of the SAR program (saving lives). Furthermore, the outputs should be quantifiable and verifiable in practice. The goal of this model of SAR is to be able to quantify the lifesaving performance of various AMV concepts and understand how their unique characteristics influence mission performance. The rationale for quantifying SAR performance for a vessel is presented in Reference 1.

Several requirements were placed upon the development of the SAR Model. They were:

- 1. be supportable with available or measurable data,
- 2. be capable of distinguishing between craft types, and
- 3. be able to accurately reflect important mission factors.

The philosophy was to model the vessel and operation at as high (macro) a level as possible and still satisfy the requirements.

At this point, it is important to consider a fundamental assumption of the model, that is, life-threatening SAR cases deteriorate with time. If the mariner is in need of assistance, the situation will not improve on its own. The boat will eventually sink, he or she will become exhausted and hypothermia will set in. At some time, the maximum survival time, $t_{\rm X}$, the mariner will no longer survive. We model the probability that the mariner is alive with a monotonically decreasing function of time which becomes zero at $t_{\rm X}$. This curve is called the survival function. The smaller the value of $t_{\rm X}$, the more critical time is in the SAR case. It follows that if $t_{\rm X}$ is very large, then time is not critical in the case.

Although this concept of a survival function is logically consistent, it generates a problem that cannot be ignored. That is, it is very difficult to accurately define the curve. It is also difficult to distinguish between the capabilities of vessels when the cases are not sensitive to time. Moderate or low severity SAR cases typically exhibit this type of behavior. An attempt by Arrigan (Reference 2) to determine survival curves for life-threatening (high severity) cases from the Coast Guard SAR data base was thwarted by the lack of

reported information and the limited number of cases with the same set of controlled conditions. For an initial approximation, the hypothermia curve from the National SAR Manual (CG-308) can be used to define the survival curve. This is only applicable for people-in-the-water cases. Furthermore, temperature is restricted to only one of two values (over or under $60^{\rm OF}$). Relative comparisons of vessels will be sensitive to the survival function. Even though the shape of the curve and maximum survival time are not accurately known, we can still use the concept and vary the value of $t_{\rm X}$ as a model parameter. With successive runs of the model, the user can determine a relative measure of SAR effectiveness for the vessels of interest.

The original model of SAR used multiple convolutions to arrive at a solution. The approach presented here uses a combination of discrete and continuous distributions to represent the variables in a SAR case. This required the use of Monte Carlo techniques to draw samples from the distributions since multiple convolution of the mixed probability densities appeared intractable. However, the entire model is of such a size that thousands of replications can be run at minimal cost. The problem of data availability is attacked essentially by breaking down the critical variables into more elemental (and thus more easily estimatable) factors. For instance, search time is the result of datum uncertainty, craft search capability (search width and search speed), and drift factors affecting the original datum. Mathematical search theory is then used to recombine these variables to yield the distribution of search times.

SAR MODEL

Assumptions

Before proceeding to a description of the SAR model, it should be emphasized that the function of the model is not to do a complete analysis of the SAR mission. Its purpose is only to compare, in a relative sense, the lifesaving capability of different craft under the same set of conditions. This comparison is based on the distribution of the relevant factors of a SAR case, such as sea state and the distance to the reported datum, and vessel characteristics such as speed in seaway, sensor sweep width, and reliability. It was necessary to make certain assumptions to make the model results more useful. Specifically:

- 1. Saving a life is the primary goal in SAR, salvaging property is secondary. If a vessel is a good lifesaver it is assumed to be a good property salvor.
- 2. Structural details of specific craft types are not modeled. The lifesaving function can be performed equally well from any vessel.

Specific design requirements can be built into any of the AMV concepts. For example, if low speed maneuverability is a requirement, an out-drive can be installed on any type of vessel. If low freeboard or a specific height of

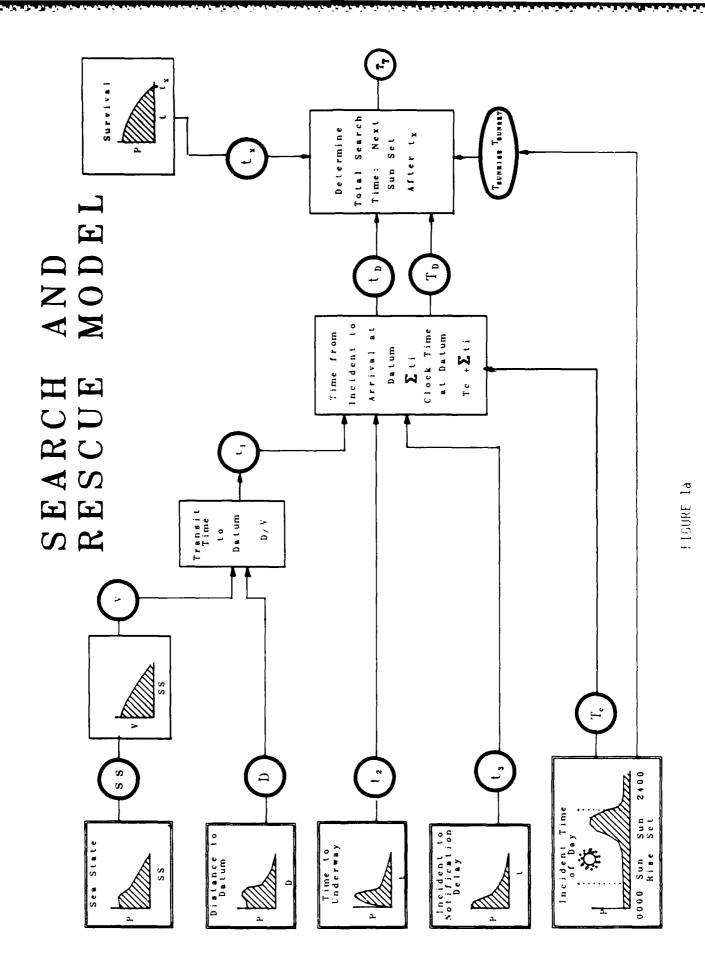
eye are required in SAR, they can be incorporated in the design of the vessel. The fundamental difference in vessel types for purposes of the model is the maximum speed of the vessel and the speed it makes in a seaway.

With this background, the computational flow of the model can be traced (Figure la and lb). For consistency, boxes with double borders are used for distributions of variables which are drawn at random, calculations and other deterministic relationships are in single-bordered boxes, and data passed from one model section to another are in circles.

Starting at the top left of Figure 1a, a sea state, SS, is drawn from the distribution of sea states and passed to the box to the right containing the vessel speed-sea state characteristic curve of L. The speed in the seaway, V, is then calculated. After drawing a distance to datum, D, for the SAR case, the speed, V, and distance, D, are combined to produce a sample transit time to datum, t_1 . Samples are then drawn from the three remaining distributions on the left of Figure 1a, i.e., Time to get Underway, Incident to Notification Delay, and Incident Time of Day. The 24-hour clock time, t_0 , is then computed as well as the elapsed time, t_0 , from the inception of the case until the vessel arrives at the datum.

The probability of survival versus the time (from incident) curve is in the upper right of Figure 1a. This curve is chosen, as are all the probabilities in the model, to reflect the class of scenarios being considered. The time t_x is an estimate of the maximum survival time, given the environmental conditions and the type of incidents being investigated (e.g., persons in life raft, in the water, etc.). The search time is computed by assuming that the search will be terminated at the next sunset after the maximum survival time has elapsed (given that the search has been unsuccessful to that point). There are certainly remarkable cases on record where people have survived for extended periods of time "against all odds," but it is equally true that every unsuccessful search is stopped at some point. The rule used here to stop the search was chosen as a reasonable one, and is consistent with the overall goal of the model, that is, to fairly compare various craft in SAR.

The next step in the model is to prepare a probability of detection curve extending up to the time the search is terminated. The results of Koopman (Reference 3) on optimal search of bivariate (two variables) normal target distributions are used, along with a splicing technique to account for sequential changes in search capability in daylight and darkness. An initial estimate of target location is quantified in terms of the model input CEP ("circular error probable", or the radius of the smallest circle with a 50% chance of including the actual target location). This circular distribution is modified by the drift effects of current and wind (labeled σ_{C} and σ_{W} in the lower left corner of Figure 1b) to produce an expanding target distribution. The details of these calculations are given in Appendix A. The craft's search capabilities are input in terms of search speed and search width for the two different regimes (day/night). All of this information is mathematically combined to produce probability of detection (POD) curves for day and night. These curves, in conjunction with the data on sunrise and sunset times, the time of search initiation and maximum search time, yield a composite cumulative probability of detection curve ("cumulative" box, Figure The time at which the search will be 1b) for the case being evaluated. terminated is labeled T_T.



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SEARCH AND RESCUE MODEL

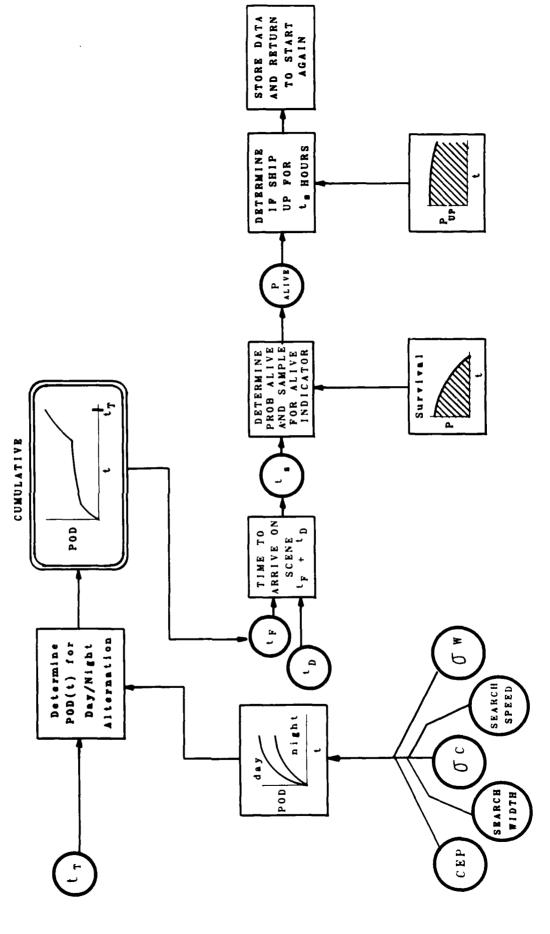


FIGURE 1b

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To generate a sample time to detection, a number is drawn at random from the interval [0, 1.0]. If this number is larger than the POD at maximum search time, then it is assumed that the search is terminated unsuccessfully. Otherwise, the inverse POD function is evaluated, producing the sample time to find.

The time to arrive on scene, t_S , is computed by adding the time to datum, t_D , to the time to find t_F . The probability of survival is determined by entering the survival curve and reading off the ordinate value associated with t_S .

Finally, a random draw is made from the craft's reliability curve to see if it is operational for the time required to effect the rescue. This information is not presently used to affect the results of a case. No delays for repair are yet included in the model. Only a 1/0 indicator (vessel up or down for ts hours of operation) is logged. The various times and probabilities for this replication are then stored in memory for future post-processing, and the entire procedure is begun again.

Computer Program

A FORTRAN program has been written and tested to implement the SAR model. A listing is included in Appendix C. It is presently running on a Digital Equipment Corporation VAX 11/780 located at the Naval Underwater Systems Center in New London, Connecticut. In operation, the user is prompted to select from a variety of available distributions to reflect the scenario and operating capabilities under investigation. In addition, the user has the option of generating new distributions if it is felt that those provided are unsuitable. Such inputs as wind, current, search widths, and sunrise and sunset times are completely user determined. A text file containing general information and operating instructions is available in the same user area. Since the computer is located at a secure naval facility, access is restricted to authorized personnel. Individuals wishing to run the program should contact the Marine Systems Branch at the Research and Development Center for specific access procedures.

Post Processing

The basic procedure in the data reduction of the outputs of Monte Carlo models consists in first determining a quantity to be estimated (e.g., search time, total time to scene, fraction of lives saved), averaging it over some number (n) of samples, and statistically determining a confidence interval containing the average value. Distributions of outputs are assumed to be Therefore, the confidence interval is inversely asymptotically normal. proportional to the square root of the sample size. If the confidence interval is too large, additional samples can be run. Since there is a relationship $(1/\sqrt{n})$ between the size of a confidence interval and the number of samples, an estimate can be made of the number of additional samples necessary to yield a confidence interval of the desired size. The model can be run again for the newly computed sample size to produce a new point estimate and confidence interval.

A program to perform the statistical processing on fraction of lives saved is currently available in the same file space in which the model resides.

Details of its operation and user information for the SAR model can be found in the accompanying text file.

Output Format

The model was developed to compare different craft in various operational scenarios. Two basic styles of one-page reports were designed to convey the results as concisely as possible. Figure 2 is an example of the first of these, and should be self-explanatory, given the preceding discussion. The mission performance section gives the bottom line, that is the overall fraction of lives saved. The remainder of cases are broken out into the fraction of those cases where the search resulted in finding the subject expired, and that fraction where the search itself was unsuccessful in locating the mariner. The overall results then sum to 1.0. The 95% confidence interval is that obtained by the usual t-statistic, i.e., the model output is considered normally distributed about the mean value of fraction of lives saved.

The second output is the graphical layout of Figure 3. The central body of the graphic depicts the scenario, highlighting the craft capabilities on the left and the elliptical search area on the right. The larger rectangle and the inset cross-hatched rectangle show day and night search speeds (horizontal dimension) and sensor search widths (vertical dimension). The product of speed and sweep width is the correct measure of search capability, and the areas of the rectangles show this. The average distance to datum and the average time to datum are near the bottom of the graphic. The elliptical region depicts the minimum area with a 50% chance of containing the target (elliptical equivalent of CEP) and its area is noted. The cross is annotated with the maximum survival time.

Across the top of the graphic are:

- 1. Specific information on the craft, including speed and range capabilities.
- 2. A clock showing times of light and darkness (night is cross-hatched) along with two radial lines representing quartiles of the time of day of incident distribution (in this example, between approximately 1300 and 1700 hours 50% of the cases occur). The time of the peak caseload is indicated by the arrow.
- 3. A wide panel giving indicators of the environment: water temperature, sea conditions (quantified by the percentage of waves larger than three feet), and the wind and current. The absolute headings of wind and current are not important since the size and shape of the target uncertainty region are affected only by the relative angle between them. (This angle is depicted in the graphic.)
- 4. The performance of the craft in terms of fraction of lives saved, along with a similar bar graph for a user selected baseline craft. The bar on the left represents the fraction of SAR cases with a successful outcome (i.e., life saved), the bar on the right represents that fraction where the search found the subject after death occurred, while the gap between the two bars

EXAMPLE OF R&DC SAR MODEL SUMMARY OUTPUT*

** SAR VESSEL TYPE: BOEING PHM VARIANT MAX SPEED IN CALM WATER 48.0 KTS MAX SPEED IN SEA STATE 3 42.0 KTS AVG TIME TO GET UNDERWAY 0.10 HRS AVG TIME TO INCAPACITATING FAILURE ______ 650.0 HRS DAYTIME SEARCH SWEEP WIDTH 30.0 NMI 10.0 NMI NIGHTIME SEARCH SWEEP WIDTH ** CONCEPT OF OPERATIONS SEARCH UNTIL NEXT SUNSET AFTER MAXIMUM SURVIVAL TIME.

OPTIMAL SEARCH OF TWO-DIMENSIONAL NORMAL TARGET DISTRIBUTION. SEARCH SPEEDS: DAYTIME 38.0 KTS NIGHTIME" 12.0 KTS

** SCENARIO

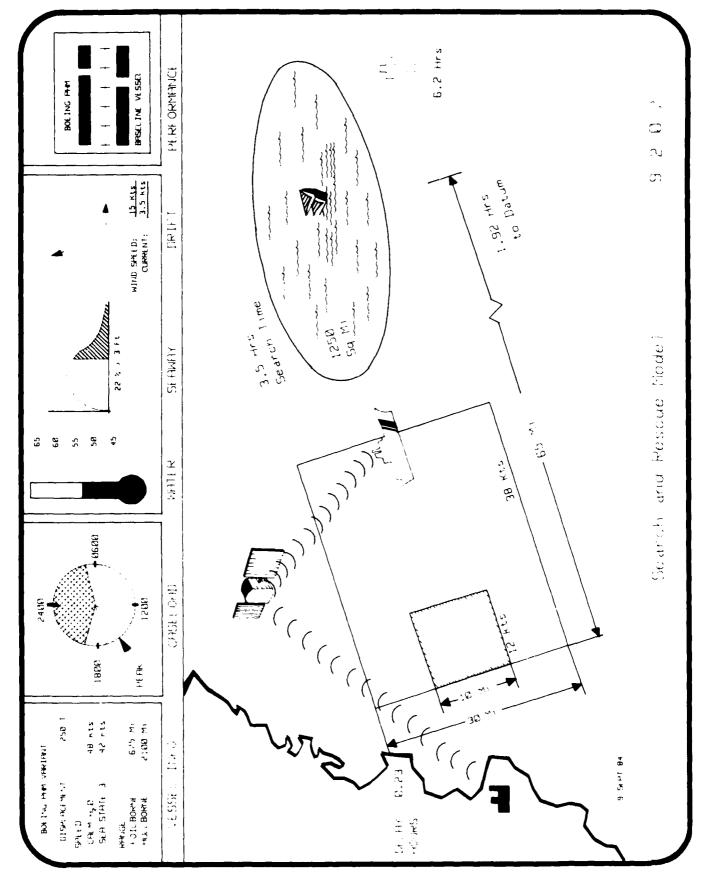
	ONE SAR CASE AT A TIME; NO MULTI-UNIT SEARCH OR PRIORITY DIV	/ERSION	S.
*	CASELOAD:		
	AVG DELAY BETWEEN INCIDENT AND CG NOTIFICATION	0.13	HRS
	TIME OF PEAK CASELOAD	1500	HRS
	ABSOLUTE MAXIMUM SURVIVAL TIME	6.2	HRS
*	OPERATING AREA:		
	AVG DISTANCE TO DATUM	65.0	NMI
	DATUM UNCERTAINTY (50% CEP)	17.6	NMI
	CURRENT	3.5	KTS
	WIND	15.0	KTS
	RELATIVE ANGLE BETWEEN CURRENT AND WIND	110	DEG
	FRACTION OF WAVES GREATER THAN 3 FEET	0.22	
	SUNRISE	0500	HRS
	SUNSET	1900	HRS

** RESULTS

* OPERATIONAL PERFORMANCE

1.92	HRS
1250	SQMI
3.50	HRS
ALIVE	DEAD
0.73	0.04
- ,	0.16
	0.07
0.73	0,27
(0.70.	0.76)
	1000
	1250 3.50 ALIVE 0.73

*Representative; not actual model outputs



indicates the remaining fraction of cases where the search was unsuccessful (presumed dead). The entire scale thus has length 1.0.

Both output formats try to compress into a single sheet a great deal of information. The actual inputs to the model are in large part distributions. Thus an attempt has been made to use either one or two numerical quantities, usually average values, or a graphical representation to summarize these distributions.

CONTROL STATES

EXAMPLE RUNS

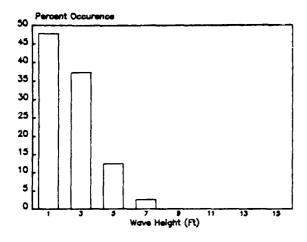
The outputs of the SAR model depend upon the distributions that make up the model. When representative and realistic distributions can be obtained, the model can be used constructively. The model will be useful certainly for it's intended purpose, that is to compare the effectiveness in SAR of various ship designs. It may also be useful in determining the effect of various ship design characteristics upon SAR performance. Although the model was not designed to explore the operational aspects of SAR, it may be useful in determining how parameters such as distance, notification time, and darkness affect operational performance.

An example of how the model might be used to see the effect of the seaway upon six vessels' SAR performance follows. Remember, although there are not many variables in the model, a large number of runs may be required (combinatorial explosion) since the number of values for each parameter are multiplied to give the total number of runs.

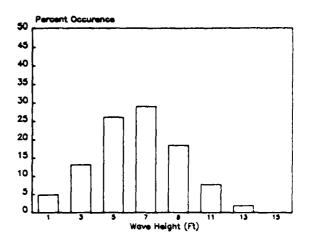
The distributions shown in Figure 4 were chosen. The incident times were spread uniformly over the 24-hour day, sunrise was at 0600 and sunset at 1800 hours. Appendix B provides an explanation of the technique used to parameterize the wave height distributions. The six vessels and the associated speed-wave height relationships are presented in Table 1. Each model run consisted of 2000 replications, i.e, individual SAR sorties. The model outputs are presented in Figure 5. It can be seen that as the seaway increases, the fraction of lives saved decreases with all of the vessels. The higher values for the hydrofoil can be attributed to its high speed, both in calm water and in a seaway. This follows since we are considering only life-threatening cases as reflected by the survival curve (Figure 4).

It is interesting to note that the fraction of lives saved and the speed-sea state relationship correlate very positively for the six vessels. The correlation coefficients are presented in Table 2. Many people have had this insight into SAR performance for a long time. What makes the model useful is to be able to quantify results and make the correlations to see if there is a relationship between variables. This can help one to understand more fully the relationship between vessel characteristics and mission performance. Operational choices, such as speed to search, and sensors extending sweepwidth, may also be analyzed using the model.

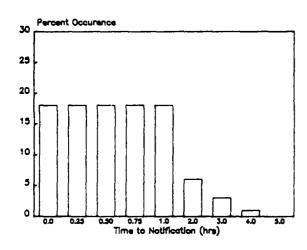
WAVE HEIGHT DISTRIBUTION Sample #1; Theta = 0.10



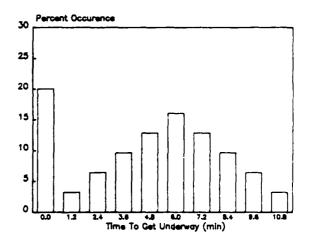
WAVE HEIGHT DISTRIBUTION
Sample #2; Theta = 0.40



DISTRIBUTION OF NOTIFICATION TIMES

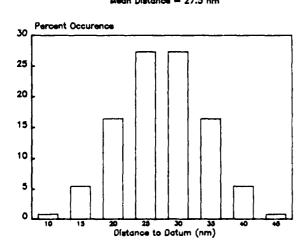


DISTRIBUTION OF TIMES TO GET UNDERWAY



DISTRIBUTION OF DISTANCES TO DATUM

Mean Distance = 27.5 nm



SURVIVAL CURVE
10 HOUR MAXIMUM SURVIVAL TIME

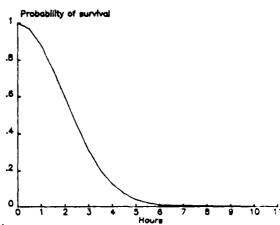
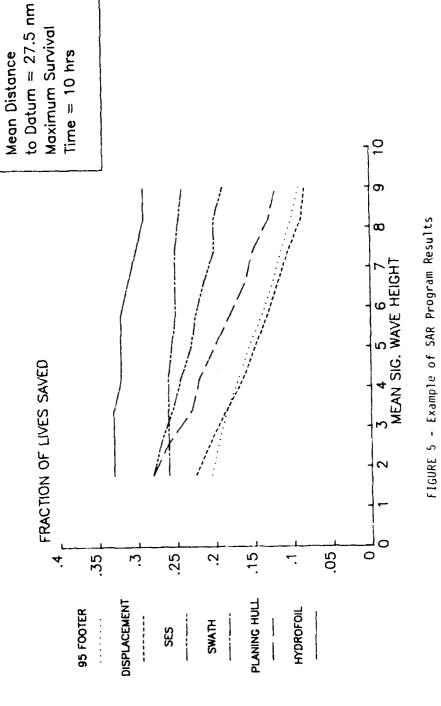


FIGURE 4

TABLE 1
VESSELS AND SPEED-WAVE HEIGHT RELATIONSHIPS

Wave Height	Hydrofoil	Planing Hull	SWATH	SES	Displacement	95-Footer
1.0 ft	34.4	31.6	27.6	30.8	26.8	24.0
3.0	33.3	25.8	27.6	27.2	21.9	22.5
5.0	32.3	21.3	27.3	24.7	18.1	19.0
7.0	31.4	18.0	26.8	22.7	15.2	17.0
9.0	30.6	15.9	25.9	21.1	13.5	13.0
11.0	29.8	15.1	24.8	19.4	12.8	12.0
13.0	5.0	0.1*	23.4	17.4	9.0	12.0
15.0	5.0	0.1*	21.7	14.7	7.0	12.0

^{*} Vessel essentially dead in water; non-zero values prevent divide by zero errors. Entries in knots.



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TABLE 2

CORRELATION FRACTION (LIVES SAVED AND SPEED-SEA STATE)

Ship Type	Correlation Coefficient
Hydrofoil	0.965
Planing Hull	0.979
SWATH	0.988
SES	0.998
Displacement	0.997
95-Footer	0.993

The model results can be used to compare the SAR performance of various AMV and conventional vessels. An agreed upon set of conditions, or range of values, would be entered into the model and a series of runs would be made. The ultimate rank ordering of different vessels requires an accepted Measure of Effectiveness (MOE) and evaluation procedure. For example, the MOE might very well be the fraction of lives saved, but this might be combined with an MOE from non life threatening cases such as time to arrive on scene. Any evaluation requires one to completely and carefully spell out the procedure. This model can be very useful in that process.

REFERENCES

- 1. Tedeschi, Louis C., "Development of Measures of Effectiveness for Marine Vehicles for Coast Guard Missions," USCG Report # CG-D-8-82.
- 2. Arrigan, John, "SAR Measures of Effectiveness for Advanced Marine Vehicles," USCG Report # CG-D-02-82.
- 3. Koopman, Bernard O., Search and Screening, New York, Pergamon Press, 1980.

GLOSSARY

- Datum: The most probable location of the search object corrected for drift at any particular moment during the mission.
- Distribution: A quantitative description of the relative likelihoods of various possible outcomes of an experiment.

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- Monte Carlo Simulation: A probabilistic model of a system whose solution is obtained by repeated sampling from appropriate distributions, rather than by closed form manipulation. As in any simulation, results are specified by statistical estimates.
- Probability of Detection (POD): A mathematical function which reflects the odds of success or failure in detecting the search target, under the assumptions of a given search pattern, sensor search capabilities, etc. POD is always between 0 and 1, e.g., a POD of 0.5 implies a 50-50 chance of detecting the target.

APPENDIX A

In this appendix, the method used to predict the expansion of the target uncertainty region is presented. Referring to Figure A-1, point P_1 is the original datum and S_E is the original CEP. An empirical result developed by the Oceanography Branch, USCG R&D Center, gives R, the new CEP around new datum P_2 , after drifting a distance D as:

$$R = 1.1 \sqrt{.3 D^2 + S_E^2 + S_V^2}$$

where Sy is the self-localization accuracy of the vessel trying to get to datum.

From information in the National Search and Rescue Manual, it was determined that the important contributions to the drift distance D are:

1. Leeway, taken to be in the direction of the wind,

2. Wind current drift, also taken to be in the direction of wind, and

3. Sea current drift, in the direction of current.

Referring to Figure A-2, an application of the law of cosines gives

$$(DS)^2 = (CD)^2 + (L+WD)^2 - 2(CD)(L+WD) \cos (\pi - \theta)$$

where

L = leeway speed

CD = sea current drift speed

WD = wind-driven current drift speed

 θ = angle between wind and current

DS = drift speed

Then

 $D = DS \cdot T$ where T is the drift time

The following representative numbers were taken from the National Search and Rescue Manual:

L = (0.05) (wind speed)

WD = (.033) (wind speed) - 0.23

or (whichever is larger)

0.0

CD = current speed

These values have been hard-coded into the SAR model, but are easily changed if it is deemed necessary.

Example: wind speed = 30 kts

current = 2 kts

 $\theta = 600$

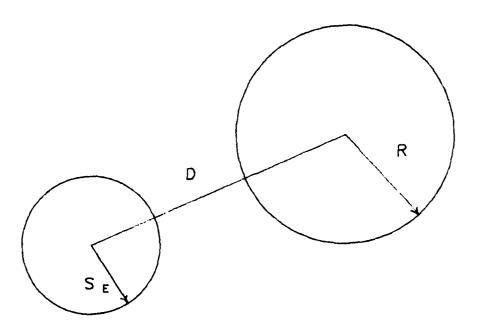


FIGURE A-1 - Geometry of CEP Expansion

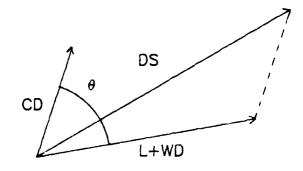


FIGURE A-2 - Vector Addition of Drift Components

Then
$$DS = \sqrt{(CD)^2 + (L+WD)^2 - 2(CD)(L+WD) \cos (\pi - \theta)}$$
$$= \sqrt{(2)^2 + (1.5 + .76)^2 - 2 (2)(1.5 + .76) \cos (2\pi/3)}$$
$$= 3.69$$

If the original CEP was 5.0 nm, and we assume that $\mbox{Sy} = 3.0$ nm, then a 4-hour drift period will result in

D =
$$(369)(4) = 14.76$$

R = 1.1 $\sqrt{.3 (14.76)^2 + 25 + 9} = 10.97$ miles

APPENDIX B

Historical wave height data are often presented in bar chart form, as in Reference B-1. These charts depict the relative frequency of occurrence of waves in a number of wave height "bins," for a given location and time of year. Comparison of these bar charts with plots of frequency functions of the binomial distribution suggest the following method of parameterizing a collection of realistic wave height distributions. Select an appropriate number of bins and compute the values of the binomial frequency function

$$P(k) = (\theta)^{k} (1-\theta)^{n-k}$$
, $k = 0,1,...,n-1$,

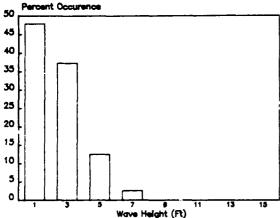
for various values of the parameter θ ($\theta \in [0,1]$). Figure B-l shows six such distributions each with 8 bins (n=7), and demonstrates the range of wave height distributions which can be simulated. In fact it is not difficult to find actual locations whose recorded wave height distributions are very close to those generated by this method.

The SAR model was run with a sequence of such distributions with the parameters ranging from 0.05 through 0.50 in increments of 0.05. The mean of the binomial distribution given above is n θ , and completely characterizes the distribution. Since these distributions represent recorded significant (average 1/3 highest) wave heights, the term "mean significant wave height" was used to specify each distribution.

Reference:

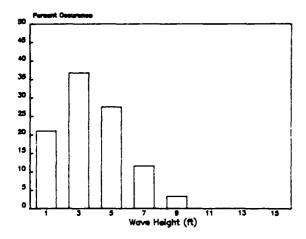
B-1. Wind and Wave Summaries for Selected U.S. Coast Guard Operating Areas. Coast Guard R&D Center Report No. CG-D-11-83.

BINOMIAL/WAVE HEIGHT DISTRIBUTION THETA - .10

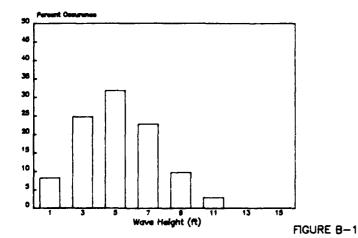


Wave Height (Ft)

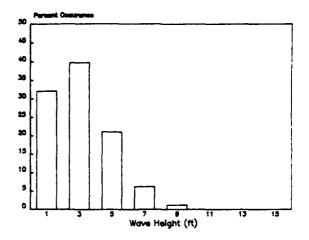
BINOMIAL/WAVE HEIGHT DISTRIBUTION THETA -.20



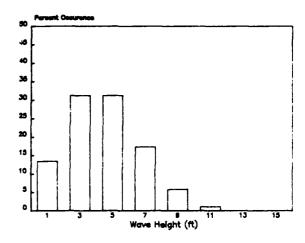
BINOMIAL/WAVE HEIGHT DISTRIBUTION THETA -.30



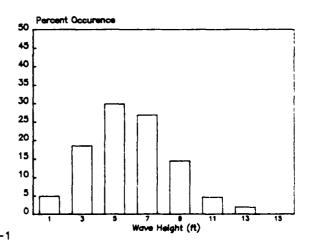
BINOMIAL/WAVE HEIGHT DISTRIBUTION THETA = .15



BINOMIAL/WAVE HEIGHT DISTRIBUTION THETA -.25



BINOMIAL/WAVE HEIGHT DISTRIBUTION **THETA = .35**



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PROGRAM MAIN
C
Ċ
                                              ISEA STATE ARRAY
         COMMON/ARRAY/SEA(8.2).
                        PERCNT.
                                              PERCENT TIME OVER SS 5
                                              ISPEED VS SEA STATE
                        SPEED(8).
                                              ! AVAILABLE
                        DUMMY1.
                        DTOD(8.2).
                                              IDISTANCE TO DATUM ARRAY
                                              MEAN DISTANCE TO DATUM
TIME TO UNDERWAY ARRAY DIMENSION
                        DATUM.
                        UNDRWY(10.2),
                                              MEAN TIME TO UNDERWAY
                        UNDER.
                                              INCIDENT TO NOTIFY TIMES
MEAN DELAY TIME BEFORE NOTIFICATION
                        KNOTFY(9.2).
                        DELAY.
                                              INCIDENT TIME OF DAY ARRAY
TIME OF FEAK CASELOAD
                        XINCID(24,2).
                        PEAK.
                        SURVIV(0:13,2),
                                              !SURVIVAL FROB. ARRAY
                        EXPIRE.
                                              ITIME OF CERTAIN DEATH!!
                                              DAWN/DUSK TIMES RANDOM NUMBER SEED
                        DWNDSK(2)
         COMMON/GARBAGE/ISEED.
                                              MEAN TIME TO FAILURE
LOCEAN CURRENT KTS.
WIND VELOCITY KTS.
                          FTIME.
                          CURRENT.
      3
                          WIND,
                                              !ANGLE BETWEEN WIND & CURRENT
                           IANGLE,
                                              INTEGER VERSION OF PEAK
                           IPEAK.
                                              !OUTPUT TO SCREEN INDICATOR
                           ISCRN.
                                              !TOTAL NUMBER OF MONTE CARLO REPS
                          MMAX
          CHARACTER*1 CHAR
          CHARACTER*24 FILE1.FILE2
Ç
C
          COMMON/FACTS/SIGMAX.
                                               ISEARCH SPACE SIGMA
                                               ISEARCH SPACE SIGMA
                         SIGMAY.
                         WIDTH(2).
                                               !DAY/NIGHT SEARCH WIDTHS
      3
                                               !DAY/NIGHT SEARCH SPEEDS
                         SSPEED(2)
                                              !WRITE UNIT NUMBER
          COMMON/UNIT/ICRT.
                                               !READ UNIT NUMBER
                        ITERM
          ICRT=6
          ITERM=6
000
          CALL SAR1
          CALL SAR2
          END
```

\$ ty sarl.for SUBROUTINE SARI COMMON/ARRAY/SEA(8,2). ISEA STATE ARRAY PERCNT. PERCENT TIME OVER SS 3 SPEED(8). SPEED VS SEA STATE DUMMY1. !AVAILABLE DTOD(8,3), !DISTANCE TO DATUM ARRAY DATUM, MEAN DISTANCE TO DATUM UNDRWY(10,2), !TIME TO UNDERWAY ARRAY DIMENSION UNDER. MEAN TIME TO UNDERWAY **KNOTFY**(9,2), INCIDENT TO NOTIFY TIMES DELAY, MEAN DELAY TIME BEFORE NOTIFICATION KINCID(24,3), 'INCIDENT TIME OF DAY ARRAY PEAK. TIME OF PEAK CASELOAD SURVIV(0:13,2). ISURVIVAL PROB. ARRAY EXPIRE. !TIME OF CERTAIN DEATH!! DWNDSK(2) !DAWN/DUSK TIMES COMMON/GARBAGE/ISEED. RANDOM NUMBER SEED FTIME, MEAN TIME TO FAILURE !OCEAN CURRENT KTS. CURRENT. WIND. WIND VELOCITY KTS. IANGLE. ANGLE BETWEEN WIND & CURPENT IPEAK. !INTEGER VERSION OF PEAK ISCRN. !OUTPUT TO SCREEN INDICATOR MMAX TOTAL NUMBER OF MONTE CARLO REPS C CHARACTER*1 CHAP CHARACTER*24 FILE1, FILE2 COMMON/FACTS/SIGMAX, ISEARCH SPACE SIGMA SIGMAY, ISEARCH SPACE SIGMA !CIRC ERROR PROBABLE CEP. DAY/NIGHT SEARCH WIDTHS DAY/NIGHT SEARCH SPEEDS WRITE UNIT NUMBER WIDTH(2). ESPEED(2) COMMON/UNIT/ICRT, READ UNIT NUMBER ITEPM ICRT=6 ITERM=6 USER ENTERS DISTRIBUTION CHOICES WRITE(ICRT,*) CHOICES FOR SEA STATE ARE: WRITE(ICRT,*) A. MEAN SIG WAVE HEIGHT=1.6 FT 3600

WRITE(ICRT.*) B. MEAN SIG WAVE HEIGHT=5.) FT WRITE(ICRT.*) C. MEAN SIG WAVE HEIGHT=8.0 FT

```
WRITE(ICRT.*)'ENTER A. B. OR C'
        READ(ITERM, 3601) CHAR
3601
        FORMAT(A1)
        IF (CHAR. NE. 'A'. AND. CHAR. NE. 'B'. AND. CHAR. NE. C') THEN
           WRITE(ITERM, *) 'BAD CHOICE'
           GO TO 3600
        END IF
         IF (CHAR. EQ. 'A') THEN
           OPEN(UNIT=2, NAME='STATE1', FORM='FORMATTED', TYPE='OLD')
         IF (CHAR.EQ.'B') THEN
           OPEN(UNIT=2,NAME='STATE2',FORM='FORMATTED',TYPE= OLD')
         IF (CHAR.EQ. 'C') THEN
           OPEN(UNIT=2,NAME='STATE3',FORM='FORMATTED',TYPE='OLD')
         END IF
         READ(2,*)SEA,PERCNT
         CLOSE(UNIT=2)
         IFRCNT=INT(100.*FERCNT)
         BREED VS SEA STATE CHOICES
         WRITE(ICRT, *) SPEED VS SEA STATE (I.E. SHIP TYPE) CHOICES ARE:
5800
         WRITE(ICRT, +) 'A. HYDROFOIL
         WRITE(ICRT,*)'B. PLANING HULL
         WRITE(ICRT, *) 'C. SWATH'
         WRITE(ICRT, *)'D. SES
         WRITE(ICRT,*)'E. DISPLACEMENT'
WRITE(ICRT,*)'E. 95 FOOT WPB'
         WRITE(ICRT,*)'ENTER A, B, C, D, E, OR F'
         READ(ITERM, 3601) CHAR
IF(CHAR.NE.'A', AND.CHAR.NE.'B', AND.CHAR.NE.'C'
           .AND. CHAR.NE. 'D'.AND.CHAR.NE. E'.AND.CHAR.NE. F')THEN WRITE(ITERM.*) 'BAD CHOICE'
           GO TO 5800
         END IF
         IF (CHAR.EQ. A ) THEN
           OPEN(UNIT=2.NAME="SPEED1".FORM="FORMATTED".TYPE= OLD")
         END IF
         IF (CHAR.EO. B → THEN
           ODD:=PAYT.1DTTEMPOR.FORED31.SPEED31.TEMPOR.CETTEMPOR.CETTEMPORT
         END IF
         IF (CHAR.EQ. C') THEN
            OPEN(UNIT=1.NAME= SPEED3 .FORM= FORMATTED .TYPE= OLD )
         IF (CHAR.EQ. D') THEN
           OFEN UNIT=2.NAME= SPEED4 .FORM= FORMATTED .TYPE= OLD >
         END IF
         IF (CHAR.EQ. E')THEN
           OFEN (UNIT=2.NAME= SFEED5 .FORM= FORMATTED .TYPE= OLD )
         END IF
```

```
IF (CHAR.EO. F ) THEN
           OPEN(UNIT=2.NAME= SPEED6 .FORM= FORMATTED .TYPE= OLD )
         READ(2,*)SPEED, DUMMY1
         CLOSE(UNIT=2)
0
0
0
0
7
700
         DISTANCE TO DATUM CHOICES
         WRITE(ICRT, *) CHOICES FOR DISTANCE TO DATUM DISTRIBUTION ARE:
        WRITE(ICRT.*) A. PEAKED AT 37.5 NM OFFSHORE WRITE(ICRT.*) B. PEAKED AT 57.5 NM OFFSHORE
         WRITE(ICRT,*) C. PEAKED AT 77.5 NM OFFSHORE
         WRITE(ICRT,*)'ENTER A, B, OR C
         READ(ITERM, 3601) CHAR
         IF(CHAR.NE. A'.AND.CHAR.NE.'B'.AND.CHAR.NE. C')THEN
           WRITE(ITERM. *) BAD CHOICE
           GO TO 7700
         END IF
         IF(CHAR.EQ.'A')THEN
           OPEN(UNIT=2, NAME='DIST1 .FORM= FORMATTED .TYPE= OLD )
         END IF
         IF(CHAR.EQ.'B')THEN
           OPEN(UNIT=2, NAME='DIST2', FORM='FORMATTED', TYPE='OLD')
         END IF
         IF(CHAR.EQ. C')THEN
           OPEN(UNIT=2.NAME= DIST3", FORM= FORMATTED .TYPE= OLD )
         END IF
         READ(2.*)DTOD.DATUM
         CLOSE(UNIT=2)
00000
         TIME TO UNDERWAY CHOICES
9900
         WRITE(ICRT.*) CHOICES FOR TIME TO UNDERWAY DISTRIBUTION ARE:
         WRITE(ICRT, *) A. IMMEDIATE
         WRITE(ICRT,** B. 20% SPIKE AT 0 THEN TENT CENTERED AT 6 MIN.
         WRITE(ICRT, +) C. UNIFORM ON 0 TO 12 MINUTES
         WRITE(ICRT,*) ENTER A. B. OR C
         READ(ITERM, 3601) CHAR
         IF (CHAR.NE. A'.AND.CHAR.NE. B .AND.CHAR.NE. C ) THEN
           WRITE(ITERM, *) BAD CHOICE
           GO TO 9900
         END IF
         IF(CHAR.EQ. A)THEN
           OPEN(UNIT=2.NAME= GETGO1 .FORM= FORMATTED .TYPE= OLD )
         END IF
```

IF(CHAR.EQ.'B')THEN

END IF

OPEN(UNIT=2,NAME= GETG02 .FORM= FORMATTED .TYPE= OLD)

```
IF (CHAR.EQ, C')THEN
          OPEN(UNIT=2.NAME="GETG03",FORM="FORMATTED",TYPE="OLD")
        END IF
        READ(2,*)UNDRWY,UNDER
        CLOSE(UNIT=2)
00000
        TIME TO NOTIFICATION DISTRIBUTION
12100
        WRITE(ICRT.*) CHOICES FOR TIME TO NOTIFICATION DIST. ARE:
        WRITE(ICRT, *) 'A. IMMEDIATE'
        WRITE(ICRT.*) B. UNIFORM ON 0 TO 1 HOUR'
        WRITE(ICRT, +) 'C. UNIFORM ON 0-1 HR THEN RAMP DOWN TO 5 HRS'
        WRITE(LCRT, *) ENTER A, B, OR C
        READ(ITERM, 3601) CHAR
        IF (CHAR.NE.'A'.AND.CHAR.NE.'B'.AND.CHAR.NE. C')THEN
          WRITE(ITERM, *) 'BAD CHOICE
          GO TO 12100
        END IF
        IF(CHAR.EQ. A)THEN
          OPEN(UNIT=3.NAME= NOTIF1 .FORM= FORMATTED(.TYFE= OLD())
        END IF IF (CHAR.EQ. 'B' THEN
          OPEN(UNIT=2,NAME= NOTIF2 ,FORM= FORMATTED ,TYPE= OLD )
        END IF
        IF (CHAR.EQ. C')THEN
          OPEN(UNIT=2,NAME='NOTIF3',FORM='FORMATTED',TYPE='OLD')
        END IF
        READ(2,*)XNOTFY, DELAY
        CLOSE(UNIT=2)
INCIDENT TIME OF DAY DISTRIBUTION
14300
        WRITE(ICRT.*)'CHOICES FOR INCIDENT TIME OF DAY DIST. ARE:
        WRITE(ICRT,*) A. UNIFORM OVER ENTIRE DAY
        WRITE(ICRT, *) B. BROAD PEAK AT 1600 HRS
        WRITE(ICRT, +) 'C. BROAD PEAK AT 2000 HRS
        WRITE(ICRT.*) ENTER A, B, OR C
        READ(ITERM, 3601) CHAR
        IF (CHAR.NE. A .AND.CHAR.NE. B'.AND.CHAR.NE. C) THEN
          WRITE(ITERM, +) BAD CHOICE
          GO TO 14300
        END IF
        IF (CHAR.EQ. A ) THEN
          OPEN(UNIT=2, NAME= INCTIME1', FORM='FORMATTED', TYFE='OLD')
        END IF
        IF (CHAR.EQ. B) THEN
          OPEN(UNIT=2,NAME='INCTIME2 .FORM='FORMATTED',TYPE='OLD')
        END IF
        IF (CHAR.EQ. C')THEN
```

```
OPEN(UNIT=2.NAME='INCTIME3'.FORM= FORMATTED'.TYPE='OLD')
        END IF
        READ(2,*)XINCID,PEAK
        CLOSE(UNIT=2)
        SURVIVAL TIME DISTRIBUTION
16600
        WRITE(ICRT,*) CHOICES FOR SURVIVAL TIME DISTRIBUTION ARE:
        WRITE(ICRT,*) A. 10 HOUR MAX SURVIVAL TIME WRITE(ICRT,*) B. 20 HOUR MAX SURVIVAL TIME WRITE(ICRT,*) C. 30 HOUR MAX SURVIVAL TIME
        WRITE(ICRT,*) ENTER A, B, OR C
        READ(ITERM, 3601) CHAR
         IF(CHAR.NE.'A'.AND.CHAR.NE. B'.AND.CHAR.NE. C')THEN
           WRITE(ITERM, *) BAD CHOICE
           GO TO 16600
        END IF
         IF (CHAR.EQ. 'A') THEN
           OPEN(UNIT=2,NAME='SURV1',FORM='FORMATTED',TYPE='OLD')
        END IF
         IF (CHAR.EQ.'B') THEN
           OPEN(UNIT=2, NAME= SURV2', FORM='FORMATTED', TYPE='OLD')
        END IF
         IF(CHAR.EO.'C')THEN
           OPEN(UNIT=2.NAME='SURV3',FORM='FORMATTED',TYPE='OLD')
        READ(2.*)SURVIV.EXPIRE
        CLOSE(UNIT=2)
ALL THE OTHER GARBAGE
80
        WRITE(ICRT.*) ENTER TIME AT DAWN (24 HOUR CLOCK)
        READ(ITERM, *, ERR=82) DWNDSK(1)
         IDAWN=INT(DWNDSK(1))
         IF(DWNDSK(1).LT.0.0.0R.DWNDSK(1).GT.2400.0)G0 T0 82
        DD=(DWNDSK(1)~(INT(DWNDSK(1)/100.)*100.))/60.
        DWNDSK(1) = INT(DWNDSK(1)/100.) + DD
        GO TO 85
82
        WRITE(ICRT,*) ' HOURS ENTERED ARE NOT WITHIN RANGE OF 0000-2400.
         GO TO 80
85
        WRITE(ICRT, *) ENTER TIME AT DUSK (24 HOUR CLOCK)
         READ(ITERM, *, ERR=86)DWNDSK(2)
         IDUSK=INT(DWNDSK(2))
         IF(DWNDSK(2).LT.0.0.OR.DWNDSK(2).GT.2400.0)GO TO 86
         DD = (DWNDSK(2) - (INT(DWNDSK(2)/100.) *100.) /60.
         DWNDSK(2) = INT(DWNDSK(2)/100.) + DD
         GO TO 87
36
        WRITE(ICRT,*): HOURS ENTERED ARE NOT WITHIN RANGE OF 0000-3400.
         GO TO 85
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87
       CONTINUE
CEP=.1*DATUM
WRITE(ICRT.*)'ENTER DAYTIME SEARCH WIDTH (MILES)'
90
       READ(ITERM, *, ERR=92) WIDTH(1)
       GO TO 94
       WRITE(ICRT.*) 'UNSATISFACTORY RESPONSE: TRY AGAIN'
92
       GO TO 90
94
       CONTINUE
95
       WRITE(ICRT,*)'ENTER NIGHT SEARCH WIDTH (MILES)'
       READ(ITERM, *, ERR=97) WIDTH(2)
       GO TO 99
97
       WRITE(ICRT,*) UNSATISFACTORY RESPONSE; TRY AGAIN
       GO TO 95
99
       CONTINUE
      *****
100
       WRITE(ICRT.*) ENTER A RANDOM NUMBER GENERATOR SEED (INTEGER 1-1000)
       READ(ITERM, *.ERR=102) ISEED
       GO TO 104
102
       WRITE(ICRT. *) 'UNSATISFACTORY RESPONSE; TRY AGAIN
       GO TO 100
104
       CONTINUE
      ******
105
       WRITE(ICRT,*)'ENTER MEAN TIME BETWEEN FAILURE
       READ(ITERM, *, ERR=1051) FTIME
       GO TO 1052
1051
       WRITE(ICRT, *) 'UNSAT; TRY AGAIN'
       GO TO 105
1052
       CONTINUE
\mathbf{C}
107
       WRITE(ICRT, *) 'ENTER CURRENT (KTS)'
       READ(ITERM, *, ERR=1071)CURENT
       GO TO 1072
1071
       WRITE(ICRT, *) 'UNSAT'
       GO TO 107
1072
       CONTINUE
CC
108
       WRITE(ICRT, *) 'ENTER WIND SPEED (KTS)
       READ(ITERM, *, ERR=1081)WIND
       GO TO 1082
1081
       WRITE(ICRT.*)'UNSAT'
       GO TO 108
1082
       CONTINUE
C
       WRITE(ICRT,*) ENTER ANGLE BETWEEN WIND AND CURRENT (DEG)
109
       READ(ITERM, *, ERR=1091) IANGLE
       GO TO 1092
1091
       WRITE(ICRT, *) 'UNSAT'
       GO TO 109
```

```
1092
        CONTINUE
        IPEAK = INT(PEAK)
C********************************
        WRITE(ICRT,*)'ENTER NUMBER OF SAMPLES PER REPLICATION'
        READ(ITERM, *, ERR=1061) ISMPLS
        GO TO 1062
C1061
        WRITE(ICRT, *) UNSAT: TRY AGAIN
        GO TO 106
C1062
        CONTINUE
110
        WRITE(ICRT.*) 'ENTER NUMBER OF REPLICATIONS'
        READ(ITERM, *, ERR=1101) IREPS
        GO TO 1102
1101
        WRITE(ICRT, *) 'UNSAT; TRY AGAIN'
        GO TO 110
        CONTINUE
1102
        MMAX=IREPS
        WRITE(ICRT,*) ENTER NAME OF FILE TO HOLD USER CHOICES'
        READ(ITERM, 111) FILE1
111
        FORMAT(A24)
        OPEN(NAME=FILE1, TYPE='NEW', FORM='FORMATTED', UNIT=3)
        WRITE(ICRT,*)'ENTER NAME OF FILE FOR PROGRAM OUTPUT'
        READ(ITERM, 111) FILE2
C
        OPEN(NAME=FILE2, TYPE='NEW', FORM='FORMATTED', UNIT=2)
        OPEN(UNIT=4, NAME='IALIVE', FORM='FORMATTED', TYPE='NEW')
C
        WRITE(2,*)ISMPLS, IREPS
        WRITE(3,*)SPEED(1),SPEED(3),UNDER
        WRITE(3,*)FTIME,WIDTH(1),WIDTH(2)
        WRITE(3,*)DELAY, IPEAK, EXPIRE
        WRITE(3,*)DATUM, CEP, CURENT, WIND, IANGLE
        WRITE(3,*) IPRCNT, IDAWN, IDUSK
        WRITE(3,*)ISMPLS, IREPS
        WRITE(4,*)MMAX
115
        WRITE(ICRT,*)'DO YOU WANT OUTPUT ON SCREEN? (Y/N)'
        READ(ITERM, 3601) CHAR
        IF (CHAR.NE. Y', AND.CHAR.NE. 'N') THEN
        WRITE(ITERM, *) HUH?
        GO TO 115
        END IF
        IF (CHAR.EQ. Y') THEN
        ISCRN=1
        END IF
        IF (CHAR.EQ. 'N') THEN
        ISCRN=0
        END IF
        IF(ISCRN .EQ. 1) THEN
          WRITE(ICRT, 400)
        END IF
  400
        FORMAT('1')
        RETURN
```

END

\$ ty sar2.for

SUBROUTINE SAR2

č

```
COMMON/ARRAY/SEA(8,2).
                                !SEA STATE ARRAY
                                !PERCENT TIME OVER 5 FEET !SPEED VS SEA STATE
             PERCNT.
             SPEED(8).
             DUMMY1,
                                !AVAILABLE
                                !DISTANCE TO DATUM ARRAY !MEAN DISTANCE TO DATUM
             DTOD(8,2).
             DATUM.
                                !TIME TO UNDERWAY ARRAY DIMENSION
             UNDRWY(10,2),
                                !MEAN TIME TO UNDERWAY
             UNDER,
             XNOTFY(9,2),
                                !INCIDENT TO NOTIFY TIMES
             DELAY,
                                !MEAN DELAY TIME BEFORE NOTIFICATION
             XINCID(24,2).
                                !INCIDENT TIME OF DAY ARRAY
             PEAK.
                                !TIME OF PEAK CASELOAD
             SURVIV(0:13,2),
                                !SURVIVAL PROB. ARRAY
             EXPIRE,
                                !TIME OF CERTAIN DEATH!!
             DWNDSK(2)
                                !DAWN/DUSK TIMES
COMMON/GARBAGE/ISEED.
                                !RANDOM NUMBER SEED
               FTIME,
                                !MEAN TIME TO FAILURE
               CURRENT.
                                OCEAN CURRENT KTS.
               WIND.
                               !WIND VELOCITY KTS.
               IANGLE.
                                !ANGLE BETWEEN WIND & CURRENT
               IPEAK,
                               !INTEGER VERSION OF PEAK
               ISCRN.
                               LOUTPUT TO SCREEN INDICATOR
               MMAX
                               !TOTAL NUMBER OF MONTE CARLO REPS
```

CHARACTER*1 CHAR CHARACTER*24 FILE1,FILE2

7

```
COMMON/INFO/SSTATE.
                                    SAMPLE SEA STATE
                                   CORRESP. SAMPLE SPEED SAMPLE DISTANCE TO DATUM
             V.
             DIST.
             TTRANS,
                                   !CORRESP. TRANSIT TIME
                                   SAMPLE UNDERWAY DELAY TIME SAMPLE NOTIFICATION TIME
             TUNDER,
             TNOTFY.
             TCINC.
                                    SAMPLE CLOCK TIME OF INCIDENT
                                    !CORRESP. TIME TO DATUM
             TDATUM,
                                    CLOCK TIME TO DATUM
             TCDATM,
                                    !TIME TO DEATH W/ PROB 1 !SHIP UP ON SCENE: 1=YES
             TEXPIR.
             IUP.
                                    !SEARCH REO'D: 1=YES
             ISERCH.
             TFIND,
                                    !SAMPLE TIME TO FIND
             ICESS.
                                    !SUCCESSFUL SEARCH: 1=YES
             TSCENE.
                                    RESULTANT TIME TO SCENE
                                    !CLOCK TIME ON SCENE
             TOCENE.
             FALIVE.
                                    !RESULTANT PROB OF SURVIVAL
```

```
IALIVE,
                                          !SURVIVAL INDICATOR: 1=ALIVE
     3
                                           11=SEARCH BROKEN OFF UNSUCCESSFULLY
     2
                     IQUIT
                                           SEARCH SPACE SIGMA
        COMMON/FACTS/SIGMAX.
                                           SEARCH SPACE SIGMA
                      SIGMAY.
                                           !CIRC ERROR PROBABLE
     2
                      CEP.
                                           !DAY/NIGHT SEARCH WIDTHS
                      WIDTH(2),
     3
                                           !DAY/NIGHT SEARCH SPEEDS
                      SSPEED(2)
     4
                                           WRITE UNIT NUMBER
        COMMON/UNIT/ICRT.
                                           READ UNIT NUMBER
                     ITERM
C
        TEXPIR=SURVIV(13.1)
        ANGLE=FLOAT(IANGLE)
        EEWAY=.05*WIND
        WDRIFT=.033*WIND-.23
        IF(WDRIFT.LT.O.)WDRIFT=0.
        DSQ=(EEWAY+WDRIFT) **2+CURENT**2
        DSO=DSO-2*CURENT*(EEWAY+WDRIFT)*COS(3.14153-ANGLE)
        IF(DSQ.LE.O)THEN
        DSQ=0
        GO TO 26
        END IF
        DRIFT=SQRT(DSQ)
 26
        CONTINUE
        DRIFT=.5*DRIFT*TEXPIR
        R=1.1*SQRT(.3*DRIFT**2+CEP**3+9)
        SIGMAX=.849322*R
        SIGMAY=SIGMAX
000000
        START THE MAIN REPLICATION LOOP
        LOOP INDEX IS 'MAIN'
        MAIN=1
        CONTINUE
C
        WRITE(6, *) 'MAIN= .MAIN
         IQUIT=0
         SSTATE=SAMPLE(SEA, 8, ISEED)
C
        WRITE(6,*) WAVE HEIGHT= .SSTATE
         V=SPEED(SSTATE)
        WRITE(6,*) 'V=',V
         SSPEED(1)=V
         SSPEED(2)=V
         DIST=SAMPLE(DTOD,8,ISEED)
\mathbb{C}
         WRITE(6,*)'DIST=',DIST
         TTRANS=DIST/V
C
         WRITE(6,*) TTRANS = .TTRANS
         TUNDER = SAMPLE (UNDRWY, 10, ISEED)
```

```
C
        WRITE(6,*)'TUNDER='.TUNDER
        TNOTFY = SAMPLE (XNOTFY, 9, ISEED)
        WRITE(6,*)'TNOTFY= .TNOTFY
        TCINC=SAMPLE(XINCID.24, ISEED)
C
        WRITE(6,*) TCINC= .TCINC
        TDATUM=TTRANS+TUNDER+TNOTFY
        TCDATM=TCINC+TDATUM
        WRITE(6,*)'TEXPIR=',TEXPIR
        TMAX=TEXPIR-TDATUM
        WRITE(6,*)'TMAX=',TMAX
000000
        DETERMINE TOTAL SEARCH TIME
        TNEW=AMOD(TCDATM, 24.)
        IF(TNEW .LT. DWNDSK(2) .AND.
TNEW .GT. DWNDSK(1)) THEN
                                                  !LIGHT AT DATUM
           IF(DWNDSK(2)-TNEW .GT. TMAX) THEN
                                                            !DEAD BEFORE DUSK
             TSERCH=DWNDSK(2)-TNEW
             TSERCH=DWNDSK(2)-TNEW+24.
                                                   !SEARCH EXTRA DAY
           END IF
                                                            !DARK AT DATUM
        ELSE
           IF((24.-(TNEW-DWNDSK(2))) .GT. TMAX) THEN !DEAD BFOR NEXT DSK
             TSERCH=24.-(TNEW-DWNDSK(2))
           ELSE
                                                            !DEAD AFTER NEXT DUSK
             TSERCH=48.-(TNEW-DWNDSK(2))
           END IF
         END IF
         WRITE(6,*)'TSERCH=',TSERCH
           ICESS=1
           CALL SEARCH(TNEW, TSERCH, DWNDSK, ISEED, TFIND)
        WRITE(6,*)'BACK IN SAR, TFIND=', TFIND
           IF(TFIND .EQ. -1.0)THEN
C
             WRITE(6,*)'DID NOT FIND'
             ISERCH=1
             TFIND=TSERCH
             ICESS=0
             TSCENE=999.
             TCCENE=999.
             UPTEST=TDATUM+TSERCH
             PALIVE=0.
             IALIVE=0
             IOUIT=1
             EVEN=RAN(ISEED)
             GO TO 2000
```

```
END IF
          IF(TFIND .LT. .25) THEN
            ISERCH=0
          ELSE
            ISERCH=1
          END IF
          TSCENE=TDATUM+TFIND
          TCCENE=TCDATM+TFIND
          UPTEST=TSCENE
          J=1
 1000
          IF(TSCENE .LT. SURVIV(J,1)) THEN
            PALIVE=SURVIV(J-1,2)
          ELSE
            J=J+1
            IF(J .GT. 13) THEN
            WRITE(ICRT, *) 'TIME TO FIND WAS TOO LONG: TFIND= '.TFIND
C
            PALIVE=0.
            GO TO 1001
            END IF
          GO TO 1000
 1001
          CONTINUE
          END IF
        WRITE(6,*) PALIVE=', PALIVE
C
           TEST1=RAN(ISEED)
           IF(TEST1 .LT. PALIVE) THEN
             IALIVE=1
          ELSE
             IALIVE=0
           END IF
           CONTINUE
 2000
           RLAM=1./FTIME
           REL=EXP(-RLAM*UPTEST)
           TEST=RAN(ISEED)
           IF(TEST .GT. REL) THEN
             IUP=0
           ELSE
             IUP=1
           END IF
           IF(ISCRN .EQ. 1) THEN
             CALL SCREEN(MAIN)
           END IF
           CALL FILE
         MAIN=MAIN+1
         IF (MAIN .LE. MMAX) THEN
           GO TO 999
         ELSE
           WRITE(ICRT, *) 'FINISHED
         END IF
         CLOSE(UNIT=2)
         RETURN
         END
```

```
SUBROUTINE TO WRITE SAR MOE OUTPUTS TO THE SCREEN
        MAIN IS THE REPLICATION LOOP COUNTER IN PROGRAM RWSAR
        THE HEADINGS ARE REPEATED EVERY 20 LINES
        SUBROUTINE SCREEN(MAIN)
        COMMON/INFO/SSTATE, V, DIST, TTRANS, TUNDER,
                    TNOTFY, TCINC, TDATUM, TCDATM,
     3
                    TEXPIR, IUP, ISERCH, TFIND, ICESS, TSCENE,
     4
                    TCCENE, PALIVE, IALIVE
        COMMON/UNIT/ICRT, ITERM
CCC
        IF(MOD(MAIN, 20) .EQ. 1) THEN
          WRITE(ICRT,*)'|-----CASE DATA-----| |-----OPERATIO
     2NS----- | |---PERFORMANCE---|
          WRITE(ICRT,*) CLOCK TIME DISTANCE TIME TO TIME TO TRANSIT
     2TIME SPENT SUCCESSFUL PROB OF'
          WRITE(ICRT,*)'OF INCIDENT TO DATUM NOTIFY UNDERWAY TIME
        SEARCHING SEARCH
                              SURVIVAL'
        END IF
CCC
        WRITE(ICRT, 100)TCINC, DIST, TNOTFY, TUNDER, TTRANS,
                        TFIND, ICESS, PALIVE
 100
        FORMAT(3X,F6.2,4X,F6.2,3X,F6.2,2X,F6.2,3X,F6.2,4X,F6.2,3X,I6,
                4X,F6.2)
        RETURN
        END
        SUBROUTINE SEARCH(TD,
                                          !TIME OF DAY AT DATUM
                           TS,
                                          !TOTAL ALLOWABLE SEARCH TIME
                                          !DAWN/DUSK TIMES (24 HR CLOCK)
                           TIME.
                                          !RANDOM NUMBER SEED
                           ISEED.
                                          !TIME TO FIND (RETURNED)
        DIMENSION TPOD(0:5),
                                          !TIMES OF SUCC. PHASES OF SEARCH
                   POD(0:5),
                                          !POD AFTER SUCC. PHASES
                  TT(2),
                                          !LENGTH OF DAY/NIGHT
                  LIGHT(5).
                                          !DAY=1.NIGHT=2 INDICATOR
                  DTIME(6,2).
                                          !START/STOP TIMES FOR DENSE(*).
                  TIME(2)
                                          !DAWN/DUSK TIMES (24 HR CLOCK)
C
        WRITE(6,*) NOW IN SUBROUTINE SEARCH
```

```
C
         WRITE(6, \star)'TD=', TD, 'TS=', TS
000000
         IF TIME AT DATUM IS DURING DAYLIGHT, ISTART=1
C
         IF(TD .LT. TIME(2) .AND. TD .GT. TIME(1))THEN
           ISTART=1
         ELSE
           ISTART=2
         END IF
         WRITE(6,*)'ISTART=',ISTART
CC
C
         TPOD(0)=0.
                                             FOR LOOPING CONVIENIENCE
         I=MOD(ISTART,2)+1
                                             !INITIALIZE DAY/NIGHT COUNTER
                                             !INITIALIZE TPOD SUBSCRIPT
         J=0
                                             !TIME REMAINING IN DAY/NIGHT
         T=TIME(I)-TD
         IF(T .LT. 0.) THEN
           T=T+24.
         END IF
         TT(1) = TIME(2) - TIME(1)
                                             !LENGTH OF DAY
                                             LENGTH OF NIGHT
         TT(2) = 24. - TIME(2) + TIME(1)
         WRITE(6,*)'LENGTH OF DAY/NIGHT=',TT(1),TT(2)
č
č
21
         CONTINUE
         IF(T .GE. TS) GO TO 22
                                             !INCREMENT TFOD SUBSCRIPT
         J≈J+1
         TPOD(J) = T
                                             !SET TPOD
                                             !INCR. T BY NEXT DAY/NIGHT LENGTH
         T \approx T + TT(I)
                                             !TOGGLE DAY/NIGHT COUNTER
         I \approx MOD(I,2)+1
         LIGHT(J) = I
                                             !SET DAY/NIGHT INDICATOR
         WRITE(6, \star)'J=',J
C
C
         WRITE(6,*)'TPOD',J,'=',TPOD(J)
WRITE(6,*)'NEXT T=',T
         WRITE(6,*) 'NEW DAY/NIGHT INDICATOR=',I
         GO TO 21
22
         CONTINUE
CCC
         J=J+1
         I=MOD(I,2)+1
         LIGHT(J) = I
                                              'FINAL TIME IS TOT. ALLOW. TIME
         TPOD(J) = TS
         WRITE(6,*) FINAL TIME = .TS, FINAL DAY/NIGHT= .I
000
```

```
C
        POD(0) = 0
        DTIME(1,1) = TPOD(0)
                                          !FIRST DENSE_TIMES ARE EASY
        DTIME(1,2)=TPOD(1)
000
        DO 100 I=1,J
         IF(I .EQ. 1) GO TO 150
        DTIME(I,1) =
              CINV(LIGHT(I), POD(I-1), DTIME(I-1,2))
         DTIME(I,2) =
     2
              DTIME(I,1)+TPOD(I)-TPOD(I-1)
  150
         CONTINUE
         POD(I) = POD(I-1) +
                CUMUL(LIGHT(I),DTIME(I,2))-
                CUMUL(LIGHT(I),DTIME(I,1))
C
         WRITE(6,\star)'I=',I
        WRITE(6,*)'DTIME(1,1)=',DTIME(1,1)
         WRITE(6,*)'DTIME(1,2)=',DTIME(1,2)
C
C
         WRITE(6,*)'POD(I)=',POD(I)
  100
         CONTINUE
CCC
         U=RAN(ISEED)
         IF (U .GT. POD(J)) THEN
           TTF = -1.
           RETURN
         ELSE
           I = 1
102
           CONTINUE
           IF(POD(I) .GT. U) GO TO 103
           I = I + 1
           GO TO 102
103
           CONTINUE
         TTF=TPOD(I-1)+CINV(LIGHT(I),U,DTIME(I,2))-DTIME(I,1)
         END IF
C
C
         RETURN
         END
         FUNCTION TO COMPUTE THE CUMULATIVE POD AT A GIVEN TIME.
CCC
         THE POD FUNCTION IS THAT GIVEN BY KOOPMAN FOR EXPONENTIAL
         SENSOR CAPABILITY AND OPTIMAL ALLOCATION OF SEARCH EFFORT.
```

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```
C
        FUNCTION CUMUL(I,TIME)
                                          !I=1 MEANS DAY; = 2MEANS NIGHT
        COMMON/FACTS/SIGMAX.
                                          SEARCH SPACE SIGMA (X)
     2
                      SIGMAY,
                                          !SEARCH SPACE SIGMA (Y)
     2
                      CEP,
                                          !CIRC ERROR PROBABLE
     3
                      WIDTH(2),
                                          !DAY/NIGHT SEARCH WIDTHS
                                          !DAY/NIGHT SEARCH SPEEDS
                      SPEED(2)
CCC
        PI=3.14159
        C=WIDTH(I) * SPEED(I) / (SIGMAX * SIGMAY * PI)
        ARG=SQRT(C*TIME)
        CUMUL=1.-(1.+ARG)*(EXP(-ARG))
        RETURN
        END
FUNCTION TO COMPUTE THE INVERSE OF THE SPLICED CUMULATIVE
        POD OF THE SEARCH. AS THE POD FUNCTION IS TRANCENDENTAL,
        AN ITERATIVE TECHNIQUE IS USED.
        I=DAY/NIGHT INDICATOR; 1=DAY, 2=NIGHT
        POD=CUMULATIVE POD ON DISTRIBUTION CUMUL(I)
        TSTART=STARTING TIME FOR ITERATION
        FUNCTION CINV(I, POD, TSTART)
C
C
        COMMON/FACTS/SIGMAX,SIGMAY,CEP,WIDTH(2),SPEED(2)
        F(T)=1.-POD-(1.+SORT(C*T))*EXP(-SORT(C*T))
CCC
        PI=3.14159
        C=WIDTH(I) *SPEED(I) / (SIGMAX*SIGMAY*PI)
        T=TSTART
        DELTAT=T/2.
        ILESS=0
         IGREAT=0
  10
        CONTINUE
         IF(ILESS .EQ. 1 .AND. IGREAT .EQ. 1) THEN
           ILESS=0
           IGREAT=0
          DELTAT=DELTAT/2.
        END IF
C
C
         IF(F(T) . GT. .001) THEN
          T=T-DELTAT
```

```
IGREAT=1
          GO TO 10
        END IF
С
        IF(F(T) .LT. -.001) THEN
          T=T+DELTAT
          ILESS=1
          GO TO 10
        END IF
C
        CINV=T
        RETURN
        END
0000000
        FUNCTION TO COMPUTE THE EXPONENTIAL POD FUNCTION.
        FUNCTION DENSE(I,TIME)
C
C
        COMMON/FACTS/SIGMAX,SIGMAY,CEP.WIDTH(2).SPEED(2)
C
C
        PI=3.14159
        C=WIDTH(I) *SPEED(I) / (SIGMAX*SIGMAY*PI)
        ARG=SQRT(C*TIME)
        DENSE=C*EXP(-ARG)/2.
        RETURN
        END
FUNCTION TO COMPUTE THE INVERSE OF THE EXPONENTIAL
        POD FUNCTION.
        X=DENSITY VALUE (I.E. THE ARGUMENT OF THE INVERSE FUNCTION)
        FUNCTION DINV(I,X)
C
C
        COMMON/FACTS/SIGMAX, SIGMAY, CEP, WIDTH(2), SPEED(2)
```

Contractor September Contractor

C

```
C
        PI=3.14159
        C=WIDTH(I) *SPEED(I) / (SIGMAX*SIGMAY*PI)
        ARG=2.*X/C
        DINV=(LOG(ARG)) **2/C
        RETURN
        END
00000
        FUNCTION SUBPROGRAM TO SAMPLE FROM A DISCRETE
        DISTRIBUTION.
                                           !ARRAY CONTAINING FREQ FUNCTION
         FUNCTION SAMPLE(DIST.
                                           LENGTH OF ARRAY
     2
      3
                          ISEED)
                                           !SEED FOR RANDOM NUMBER GEN
C
Č
         DIMENSION DIST(J,2)
         COMMON/UNIT/ICRT, ITERM
C
C
         Y=RAN(ISEED)
         SUM=0.
         I = 1
 100
         CONTINUE
         SUM=SUM+DIST(I,2)
         IF(SUM .GE. Y) THEN
           SAMPLE=DIST(I,1)
           RETURN
         END IF
         I=I+1
         IF(I .GT. J) THEN
           WRITE(ICRT, *) 'ERROR IN SAMPLE'
         ELSE
           GO TO 100
         END IF
         END
 $ ty binom.for
         OPEN(UNIT=4, NAME='IALIVE', FORM='FORMATTED', TYPE='OLD')
         READ(4,*)MMAX
         ISUM=0
         ISUM2=0
         DO 100 I=1,MMAX
         READ(4, *) IPART, IOUIT
         ISUM=ISUM+IPART
```

```
ISUM2=ISUM2+IQUIT
100
        CONTINUE
        FSUM=FLOAT(ISUM)
        FMAX=FLOAT(MMAX)
        FSUM2=FLOAT(ISUM2)
        FRACTION=FSUM/FMAX
        FRACTION2=FSUM2/FMAX
        WRITE(6,*)'# OF SAMPLES = ',MMAX
WRITE(6,*)'FRACTION FOUND ALIVE = ',FRACTION
WRITE(6,*)'FRACTION PRESUMED DEAD=',FRACTION2
        ALF=1.96
        ROOT=SQRT(FSUM*(FMAX-FSUM)/FMAX+ALF**2/4)
        TERM1=ALF*ROOT
        TERM2=FSUM+ALF**2/2
        TERM3=FMAX+ALF**2
        BLOWER = (TERM2-TERM1)/TERM3
        BUPPER = (TERM2+TERM1)/TERM3
        WRITE(6,*)'LOWER BOUND OF 95% CONFIDENCE INTERVAL =', BLOWER
        WRITE(6,*)'UPPER BOUND OF 95% CONFIDENCE INTERVAL =', BUPPER
```

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ROEHRIG logged out at 23-APR-1985 15:37: Remote disconnect

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